Roll No. Total No. of Questions : 20	Total No. of Pages : 02
M.Sc. (AMT) (2018 Onwards) (Sem.–1)	

M.Sc. (AMT) (2018 Onwards) (Sem.–1)

2D ANIMATIONS

Subject Code: MAMT-18-105 M.Code: 75794

Time: 3 Hrs. Max. Marks: 70

### **INSTRUCTIONS TO CANDIDATES:**

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains SEVEN questions carrying FIVE marks each and students have to attempt any SIX questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

## SECTION-A

# Write briefly:

- 1. Illustrator
- 2. Dialogs Raster
- 3. graphic
- 4. Animated GIF
- 5. Masking Close up
- 6. Motion Tracking
- 7. Audio Mixing
- 8. Graphic
- 9.
- 10. Bitmap

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### **SECTION-B**

- 11. Write a short note on principles of animation.
- 12. "Body expressions play an important role in animation." Discuss.
- 13. What is the role of sound effects in animation?
- 14. Explain the use of scene planner.
- 15. What do you mean by walk cycle? How does it help in animation?
- 16. What are masking layers? How do they work in "Flash"?
- 17. Explain the audio mixing process.

#### SECTION-C

- 18. 'Creativity plays an important role in animating'- Substantiate this statement.
- 19. Explain in detail about rendering options. And at what stage it has been used?
- 20. Discuss the qualities and abilities of VO artist.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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