Roll No.

Total No. of Pages: 01

Total No. of Questions: 09

Masters in Architecture (2013 & Onwards) (Sem.-1) THEORY OF URBAN DESIGN

Subject Code : MACH-102 Paper ID : [A2670]

Time: 3 Hrs. Max. Marks: 50

INSTRUCTION TO CANDIDATES:

- 1. Attempt FIVE questions in all.
- 2. Q -l is compulsory and attempt TWO questions from EACH UNIT.
- 3. Assume any missing data/dimension. Write short notes on the following:
- 1. i. Greek Cities
 - ii. Paths, Nodes, Landmarks
 - iii. Urban Space
 - iv. Development Controls

UNIT-I

- 2. Discuss the role and importance of urban design in relation to architecture and urban planning.
- 3. Explain the evolution of theory of urban design from pre-industrial era to present day scenario.
- 4. Discuss the concept of scale, structure and identity of urban design as expounded by Kelvin Lynch. Illustrate with sketches.
 - 5. Discuss various urban design principles and techniques in shaping the urban environment.

UNIT-II

- 6. Discuss in brief various theories and emerging concepts in urban design.
- 7. Discuss the urban pattern of various types of settlements.
- 8. Write short notes on:
- i. Regional Plan
- ii. Zoning
- 9. Discuss the relationship between the town centers and cities.

1 | M-71583 (S17)-765