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Total No. of Pages : 02

Total No. of Questions : 09

B.Voc. (WT & M) (Sem.–4) COMPUTER GRAPHICS Subject Code : BVWM-401-19 M.Code : 79509 Date of Examination : 05-07-22

Time: 3 Hrs.

Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly :

- a) Differentiate between active and passive graphics.
- b) Explain the working of CRT monitor.
- c) What is the purpose of a frame buffer in a display system?
- d) How RGB color models differs from CMY model?
- e) Explain the scan line algorithms.
- f) What are geometric transformations in computer graphics?
- g) What is the need of homogenous coordinate system? How it is different from Cartesian coordinate system?
- h) Explain translation in 3D graphics with example.
- i) What is parallel projection?
- j) Write about the different line drawing techniques. Explain any one in detail.

SECTION-B

- 2. Explain Bresenham's algorithm. Consider the line from (5, 5) to (13, 9). Use the Bresenham's algorithm to rasterize this line.
- 3. Explain Sutherland Hodgeman polygon clipping algorithm with illustrations.
- 4. Explain two different color generation techniques.
- 5. Explain DDA algorithm. Scan convert the line segment with end points (30, 20) and (15, 10) using DDA line drawing algorithm.
- 6. Apply the Shearing transformation to square with A(0,0), B(1,0), C(1,1) and D(0,1) as given below:
 - i) Shear parameter value of 0.5 relative to the line Yref = -1;
 - ii) Shear parameter value of 0.5 relative to the line Xref = -1;

SECTION-C

- 7. Explain Cohen Sutherland algorithm. Given a clipping window A (-20, -20), B(40, -20), C(40,30) and D(-20,30). Using Cohen Sutherland line clipping algorithm, find the visible portion of the line segment joining the points P(-30,20) and Q(60,-10).
- 8. Given a triangle A(20,10), B(80,20), C(50,70). Find the co-ordinates of vertices after each of the following transformation.
 - a) Reflection about the line x = y.
 - (b) Rotation of the triangle ABC about vertex A in clockwise direction for an angle 90°.
- 9. Explain in detail various three dimensional geometric transformations along with Matrices.

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.