Roll No. Total No. of Pages: 02

Total No. of Questions: 09

# B.Voc. (Software Development) (Sem.-2) MULTIMEDIA TOOLS & APPLICATIONS

Subject Code: 5.GV.08 M.Code: 77040

Date of Examination: 10-01-2023

Time: 3 Hrs. Max. Marks: 30

#### **INSTRUCTIONS TO CANDIDATES:**

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying ONE marks each.
- 2. SECTION-B contains FIVE questions carrying TWO AND A HALF marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying FIVE marks each and students have to attempt any TWO questions.

#### **SECTION-A**

## 1. Write briefly:

- a) Need of multimedia tools
- b) Features of formatted text
- c) Attributes of sound
- d) Usage of Audacity
- e) Examples of image file format
- f) Significance of Photoshop
- g) Advantages of compression techniques
- h) Role of Adobe premiere
- i) Characteristics of GIF animator
- j) Limitations of Authoring tools for multimedia.

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### **SECTION-B**

- 2. Discuss the process of creating simple multimedia application with powerpoint.
- 3. How does the sound channels effect the quality and storage?
- 4. Differentiate between raster and vector graphics.
- 5. List the scenarios where different video file formats (AVI, MJPG and MPEG) are used.
- 6. Differentiate between 2D and 3D animations.

# **SECTION-C**

- 7. How different effects are applied on an image using CorelDraw?
- 8. Discuss the various video standards: NTSC, Pal and HDTV.
- 9. Explain the various application areas where animations aroused extensively.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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