Roll No.

Total No. of Pages: 02

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BMCI (2014 & Onwards) (Sem.–2) OBJECT ORIENTED PROGRAMMING WITH C++

Subject Code : BMCI-203 M.Code : 72465

Time: 3 Hrs. Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

Answer briefly:

- 1. Differentiate between private and public members.
- 2. Explain static member functions.
- 3. State the characteristics of object oriented languages.
- 4. What do you mean by early binding?
- 5. How can we declare Arrays?
- 6. What is redirection in files?
- 7. What is the role of Friend function?
- 8. What do you mean by pass by reference?
- 9. What are the advantages of pointers?
- 10. Define inheritance.

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SECTION-B

- 11. What is polymorphism? Why is it needed? Write a program to show polymorphism.
- 12. What is nesting of member function? Explain.
- 13. What is the use of inline functions? Give example.
- 14. Explain the role of abstraction, data hiding and encapsulation in object oriented programming.
- 15. Differentiate between private, public and protected.

SECTION-C

- 16. What do you mean by Constructor and Destructor? Write a program to demonstrate copy constructor and destructor.
- Write short note on:
 - a) Operator overloading
 - b) Pure virtual functions in C++.
- Why is it necessary to use header files at the beginning of a program? What role do they play?

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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