

SECTION-B

11. Write a note on intermediate code generation in compiler.
12. What is linker? Explain the different linking scheme.
13. Explain the use of data structures in the assembler.
14. Differentiate between screen editor and word processor.
15. What is loader? Explain the working of the absolute loader.

SECTION-C

16. Explain the two-pass assembler in detail with block diagram.
17. What is Macro? Why do we use macro? Explain the macro expansion with assembly code.
18. What is Debugger? Explain the various debugging techniques in detail.

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