Roll No. ☐☐☐☐☐☐☐☐☐☐☐☐☐   Total No. of Pages : 02

Total No. of Questions : 07

B.Sc. (Graphics and Web Designing) (Sem.–4)
ANIMATION ART
Subject Code : UGWD1909
M.Code : 79531
Date of Examination : 15-12-22

Time : 3 Hrs.   Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :
1. **SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.**
2. **SECTION-B contains SIX questions carrying TEN marks each and students have to attempt any FOUR questions.**

SECTION-A

1.   **Write briefly :**

a. Name **any four** types of pencils required for sketching.

b. Define animation.

c. Define solid drawing.

d. When to choose flat brushes for animation?

e. What is 2-D object drawing?

f. Explain role of light in viewpoint drawing.

g. What is location drawing?

h. Define vanishing point.

i. What is grayscale in drawing?

j. Define Doodling.

SECTION-B

2. Explain various types of colours used in animation art and explain how should one choose the suitable colour for his/her work?

3. Explain principles of object drawing with suitable example.

4. Briefly explain the role of light and shadow on objects drawing with suitable drawing.

5. Discuss viewpoint drawing and how two-point perspective is applied on interior and exterior of building.

6. Discuss the role of proportion, volume and behaviour in animating living world objects. Explain it with suitable drawing.

7. Write a short note on story-board and its usage in drawing. Explain 5 basic camera - movements in storyboard drawing.