Roll No.

Total No. of Pages: 02

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BCA (2014 to 2018) (Sem.-2) COMPUTER SYSTEM ARCHITECTURE

Subject Code: BSBC-204 M.Code: 10053

Time: 3 Hrs. Max. Marks: 60

INSTRUCTIONS TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains SIX questions carrying TEN marks each and a student has to attempt any FOUR questions.

SECTION-A

Answer briefly:

- 1. What is Interrupt Cycle?
- 2. What are Different types of Addressing Modes?
- 3. What do you understand by Cache memory?
- 4. Define Shift Operators and its types.
- 5. What does locality of reference mean?
- 6. What is difference between computer organization computer architecture?
- 7. Explain the term Handshaking.
- 8. Briefly explain the DMA controlled data transfer technique.
- 9. What is Set-Associative Mapping?
- 10. What do you understand by Register Stack?

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SECTION-B

- 11. Write short notes on:
 - a) Layered Approach Architecture
 - b) Replacement Algorithms
- 12. What is meant by SISD, SIMD and MIMD architecture? Differentiate SIMD and MIMD architectures.
- 13. What do you mean by addressing mode? What are various types of addressing modes and their advantages and disadvantages?
- 14. Explain Von Neumann Architecture in detail.
- 15. What is an interrupt in computer organisation? Discuss interrupt types and interrupt cycle.
- 16. What is difference between synchronous and asynchronous data transfer?

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

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