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Total No. of Pages : 02

Total No. of Questions : 09

BAMT (Sem.-4)
ESSENTIALS OF EXECUTION & POST PRODUCTION

Subject Code : AMT-401

M.Code : 14021

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :

1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly :

- a) Polygon modeling
- b) UV texturing
- c) Natural light
- d) Shading
- e) Kinematics
- f) Rigging
- g) 3-D Assets
- h) Composition
- i) Dubbing
- j) Editing

SECTION-B

2. What are the advantages of nurb modeling?
3. List different types of renderer.
4. Mention four essentials of managing 3-D assets.
5. What tools are used in editing?
6. What is the importance of output?

SECTION-C

7. Highlight the critical role of lighting in execution of post-production.
8. Discuss the process of editing.
9. Highlight the importance of modeling.

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.