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Total No. of Pages : 02

Total No. of Questions : 09

BAMT (Sem.-1) PRINCIPLES OF ANIMATION Subject Code : AMT-102 Paper ID : [F0327]

Time: 3 Hrs.

Max. Marks : 60

INSTRUCTION TO CANDIDATES :

- 1. SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write short notes on :

- a) Animation
- b) Stop motion
- c) Thaumatrope
- d) 2-D animation
- e) Visuals
- f) Gestures
- g) Illusions
- h) Layout
- i) Storyboard
- j) Character

SECTION-B

- 2. Give a standard definition of Animation.
- 3. Why is exaggeration important in animation?
- 4. What are the uses of rough drawing?
- 5. Highlight the importance of listing.
- 6. Differentiate between creative and innovative.

SECTION-C

- 7. Discuss the basic principles of animation.
- 8. What is the contribution of Walt-Disney?
- 9. Give your understanding of ten visual terms used in animation.