

[illegible]

Total No. of Questions : 09

Subject Code : AMT-102

Time : 3 Hrs.

Max. Marks : 60

1. **SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.**
2. **SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.**
3. **SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.**

1. Write short notes on :

- a) What is animation?
- b) Thaumatrope
- c) 3-D animation
- d) Visual Artist
- e) Squash
- f) Solid drawing
- g) Layout
- h) Concept piece
- i) Storyboard
- j) Clean up

SECTION-B

2. Highlight the importance of observation.
3. Why is it essential for an animation artist to be a good listener?
4. Give your understanding of 'pose-to-pose' timing.
5. What is the use of rough drawing?
6. Why is it necessary for an animation artist to remain patient?

SECTION-C

7. Write a short history of animation.
8. Highlight the importance of gesture and facial expression in the production of animation films.
9. How are dramatic psychological effects used in animation films?

NOTE : Disclosure of identity by writing mobile number or making passing request on any page of Answer sheet will lead to UMC against the Student.