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Total No. of Pages : 02

Total No. of Questions : 09

BAMT (Sem.-1)
PRINCIPLES OF ANIMATION

Subject Code : AMT-102

M.Code : 14002

Time : 3 Hrs.

Max. Marks : 60

INSTRUCTION TO CANDIDATES :

1. **SECTION-A** is **COMPULSORY** consisting of **TEN** questions carrying **TWO** marks each.
2. **SECTION-B** contains **FIVE** questions carrying **FIVE** marks each and students have to attempt any **FOUR** questions.
3. **SECTION-C** contains **THREE** questions carrying **TEN** marks each and students have to attempt any **TWO** questions.

SECTION-A

Q1. Write short notes on :

1. Paper animation
2. Arcs
3. Fade out
4. Master background
5. Patience
6. Stretch
7. Flip books
8. Anticipation
9. Slow in
10. Disney

SECTION-B

- Q2. Discuss the stop motion process of animation.
- Q3. What is animation? Discuss tweening.
- Q4. Why imagination is considered an asset of animator?
- Q5. Do communication skills help an animator to be successful? Discuss.
- Q6. Explain story board and its usage in animation.

SECTION-C

- Q7. Discuss in brief the 2-D animation process and software.
- Q8. What do you mean by exaggeration? How is it used in animation?
- Q9. Discuss staging and appeal.

NOTE : Disclosure of identity by writing mobile number or making passing request on any page of Answer sheet will lead to UMC against the Student.